

Bishop Stopford School

faith | justice | responsibility | truth | compassion

Job description – Teacher of Computer Science

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| Main Purpose | To teach all classes allocated to him/her by the Head of Computer Science to a very high standard and to support in the development of Computer Science in the school |
| Responsible to | Head of Department |
| Responsible for | Excellent levels of teaching and learning in all classes taught. |

Key areas

Routine tasks

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| 1 Results/Outcomes | <ul style="list-style-type: none">▪ Delivering high standards in relation to prior and expected attainment by students▪ Demonstrating progress of students over a lesson or sequence of lessons |
| 2 Subject Knowledge | <ul style="list-style-type: none">▪ Possessing an up-to-date understanding of teaching and learning in Computer Science. |
| 3 Lesson Planning | <ul style="list-style-type: none">▪ Planning clearly and systematically in order to build on current and previous attainment of students |
| 4 Marking and Assessment | <ul style="list-style-type: none">▪ Marking books regularly and marking formal assessments promptly, in line with whole school marking expectations▪ Setting challenging and aspirational targets for student improvement |
| 5 Personal Development | <ul style="list-style-type: none">▪ Capacity to increase knowledge and skills and to continually reflect and improve practice |

The Academy is committed to safeguarding and promoting the welfare of students. All staff and volunteers must abide by the Academy's Safeguarding policies, and to recognise that safeguarding is *everyone's* responsibility.

March 2020